# Design of visual material sorting simulation workstation based on RobotStudio

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Abstract. In order to improve the degree of automation and efficiency of material sorting, virtual simulation technology is explored for verification in the design stage. This paper takes a robot for visual recognition and grasping a simple material model as an example to build a three-dimensional workstation model and integrate the robot's motion planning strategy. In the development environment of ABB's offline programming and simulation software Robotstudio, 3D modeling of related equipment was first carried out, and the spatial layout of workstation was completed according to the task requirements. Secondly, it is necessary to complete the selection of conveyor belts, the design of dynamic Smart components, the logical connection of workstations, and the loading and unloading path planning of mechanical arms. Finally, simulation verification is carried out. The simulation workstation realizes real-time collaborative optimization between the vision system and the robot controller, improving the flexibility and accuracy of the sorting process. The workstation helps to improve the sorting efficiency, and provides a certain reference for the follow-up research of industrial robot visual material sorting design.

Keywords: RobotStudio, simulation workstation, machine vision

# 1. Introduction

In recent years, several scholars have conducted research on machine vision sorting technology. Chen designed a visual recognition and positioning method using image sensing technology to achieve intelligent material sorting [1]. Deng et al. utilized RobotStudio software to design Smart components such as dynamic material conveying chains and dynamic quick-change tools, simulating the robot palletizing process [2]. Feng et al. took the production of chocolate biscuits in a food company as an example, proposing a method combining conveyor tracking and visual recognition technology to achieve dynamic tracking and sorting of randomly placed materials into boxes [3]. Hao et al. addressed the difficulty of packing disorderedly placed boxed biscuits by using VisionMaster software to identify the offset position and angle of the boxes [4]. Peng et al. studied an industrial robot sorting system based on mobile vision [5]. Wen et al. utilized the ABB IRB120 industrial robot as a platform and designed a robotic vision sorting simulation workstation based on the RobotStudio simulation environment [6]. Due to the current lack of technological maturity in China and the challenges posed by diverse application fields, the return on investment for machine vision sorting technology is relatively low, which affects companies' willingness to invest and, consequently, the promotion and application of this technology.

This paper employs RobotStudio software to design a visual material sorting simulation workstation based on the IRB4600 robot. By leveraging the functionalities of various Smart components, the workstation successfully proposes an efficient and accurate automated sorting solution for express delivery or bulk packaged food products.

## 2. Model construction and work tasks

#### 2.1. Work environment construction

This article uses three IRB4600 robots and selects the conveyor chain guide as the conveyor belt model (hereinafter referred to as conveyor belt 1, conveyor belt 2, and conveyor belt 3). Layout all the equipment in the production line, establish a complete work platform, and encircle the work area with multiple, as shown in Figure 1.



Figure 1. 3D environment effect diagram

## 2.2. Material model construction

In this study, we developed an automated material sorting system using the ABB RobotStudio simulation platform. For effective robotic manipulation, the sorting targets were modeled as cuboidal geometries with dimensions of  $200mm \times 150mm \times 100mm$  ( $L \times W \times H$ ), as illustrated in Figure 2. Two distinct material types were simulated using identical-sized cuboids differentiated by color coding - green and red blocks. This design approach serves dual purposes: the uniform geometry optimizes end-effector grasping reliability, while chromatic differentiation enables visual recognition system training for material classification.



Figure 2. Material model

Material presentation mechanism: To simulate realistic industrial conditions, the feeding system was programmed with a conveyor speed of 300mm/s. The material appearance followed a stochastic pattern with randomized emergence timing and angular offsets of 2-3 degrees from the central axis. This controlled variability was intentionally incorporated to test the system's robustness in handling positional uncertainties and to validate the effectiveness of our visual servo compensation algorithms under non-ideal feeding conditions.

## 2.3. Work tasks

The workstation is designed to enable the IRB4600 robotic system to dynamically pick up materials from Conveyor 1 and systematically arrange them onto either Conveyor 2 or 3 based on color differentiation. Subsequently, two additional IRB4600 robots positioned near Conveyors 2 and 3 perform the material sorting operations.

The system operates under the following specifications: Materials are loaded at the starting point of Conveyor 1 with randomized initial positions and orientations, then transported along the conveyor until reaching a predetermined stopping position. Conveyor 1 operates in an intermittent mode, while Conveyors 2 and 3 maintain continuous operation. The robotic system implements real-time dynamic tracking of materials moving on Conveyors 2 and 3, initiating the sorting process when targets enter the predefined grasping zone. This operational cycle repeats continuously, with the final packaged products being discharged at the terminal ends of Conveyors 2 and 3.

Table 1. I/O signals and connections for loading and unloading tool assembly

Source object	Source signal	Target object	Target signal or attribute
LineSensor_2	SensorOut	Attacher	Execute
LogicGate	Output	Detacher	Execute
Gripper _1	Di_Gripper2	LineSensor_2	Active
Gripper _1	Di_Gripper2	LogicGate_2[NOT]	InputA

## 3. Workstation system configuration

#### 3.1. Configuring I/O system

The configuration of the I/O System is a critical component in robot programming and simulation, as it enables users to define and emulate the input/output signal interactions between the robot and external devices (see Table 1).

In the Signal configuration, new signals including Green, Red, Di\_BoxInPos, and Do\_Gripper were created, with their respective signal types assigned. The specific types are detailed in Table 2.

Name	Type of Sige	Name	Type of Sige
Di_BoxInPos	Digital Input	Green	Digital Input
Di_BoxInPos_2	Digital Input	Do_Gripper	Digital Output
Di_BoxInPos_3	Digital Input	Do_Gripper_2	Digital Output
Red	Digital Input	Do_Gripper_3	Digital Output
St	Digital Output		

Table 2. Types of new signal

#### 3.2. PLC variable settings and workstation logic

Establish a connection with S7-PLCSIM Advanced and add the RSConnectDIOToSnap7 plugin to enable communication between RobotStudio and PLCSim Advanced. Then, create the PLC variables required for communication and associate all subcomponents in the design, as illustrated in Figure 3.



Figure 3. Overall logical relationship of workstation

### 4. Robotic sorting system program design

#### 4.1. Setting teaching points and paths

(1) Set the required teaching points: Manually move the robot to set teaching point 1 at the grabbing position, teaching point 2 above the grabbing position, teaching point 3 above the placement position, and teaching point 4 at the placement position.

(2) Set the path: Adjust the robot's posture as needed, move the tool to the target point, and click the teaching command to generate the corresponding point command. Use the same method to teach other target points. Set the sequence of teaching points to form a path (the Rapid program and the teaching point path in the workstation must be synchronized).

(3) Repeat the above steps to complete the setting of all teaching points and paths, as shown in Figures 4 and 5.



Figure 4. Target points and required path for Robotic Arm 1



Figure 5. Target points and required path for Robotic Arms 2 and 3

(4) Configure parameters for the target points, drag all the configured target points into the path Path\_10 in sequence, and synchronize them to the workstation.

(5) Add two signals in the controller configuration: one arrival signal for conveyor belt waiting, and one suction cup signal. Restart the controller after adding these signals.

#### 4.2. Loading and unloading path planning and TCP tracking

- Before planning the loading and unloading paths for the robot, it is necessary to conduct a detailed analysis of the robot's workspace, including the robot's reachable range, the layout of the workbench, and any potential obstacles. This ensures that the planned paths are within the robot's physical capabilities and effectively avoid obstacles. Optimizing the planned paths can improve efficiency and accuracy. This includes reducing the total length of the path, smoothing the curvature of the path, and minimizing the number of accelerations and decelerations. By optimizing the path, the robot's motion performance in real-world scenarios can be enhanced, reducing unnecessary energy consumption and wear.
- The TCP (Tool Center Point) trajectory tracking function generates real-time trajectory lines during the robot's movement, allowing users to visually observe the motion path of the tool center point. The TCP trajectory tracking function visualizes the robot's motion trajectory in three-dimensional space. By observing and analyzing these trajectories, engineers and operators can understand the robot's motion state during task execution, including speed, acceleration, and displacement. This enables quick identification of potential interference risks during the robot's movement, which is crucial for ensuring operational safety. Users can utilize this function to adjust and optimize the layout of surrounding equipment to avoid conflicts with the robot's path, as shown in Figure 6.

TCP跟踪 TCP Tracking	÷			
机器人 Robot				
IRB4600_20_250_C_01	`			
☑ 启用TCP跟踪 — Enable TCP Tracking —				
☑ 跟随移动的工件 Follow Moving Workpiece	Follow Moving Workpiece			
🛃 在模拟开始时清除轨迹 Clear Track at Start of Motion				
✔ 基础色:Base Color:				
□ 信号颜色: Signal Color:				
○ 使用色阶 : Use Color Gradient:				
从 From: 到 To: 0.00 章 1.00	A.			
○ 使用副色 : Use Secondary Color:				
当信号为 View 0.00 🗘 When Signal is:				
□ 显示事件 Show Events	<u>选择事件</u>			
清除TCP轨迹 Clear TCP Track				

Figure 6. TCP Setup

In practical operations, the TCP trajectory tracking function can also be used to monitor the robot's operating status in real time. The steps for each grasping and releasing action of Robotic Arm 1's tool on the material are as follows:

Initial (home) position of the robotic arm  $\rightarrow$  directly above the material position  $\rightarrow$  approaching the material  $\rightarrow$  suction cup activation  $\rightarrow$  waiting for 0.5 seconds  $\rightarrow$  moving the robotic arm to the corresponding conveyor belt  $\rightarrow$  releasing the material  $\rightarrow$  returning the robotic arm to the home position. Repeat the above steps.

The TCP path of Robotic Arm 1 is shown in Figure 7.



Figure 7. TCP path tracking of Robotic Arm 1

The paths of Robotic Arm 2 and Robotic Arm 3 are essentially the same. The steps for the grasping action are as follows: Move the robotic arm directly above the material → approach the material → activate the suction cup → wait for 0.5 seconds → move the robotic arm to the corresponding position → release the material → return the robotic arm directly above the material. Repeat the above steps for each grasping action. The same applies to Robotic Arm 3. The working paths of Robotic Arm 2 and Robotic Arm 3 are shown in Figure 8.



Figure 8. TCP path tracking of Robotic Arms 2 and 3

Allocate the storage positions of the created materials in sequential order, as shown in Figure 9.



Figure 9. Placement sequence

#### 4.3. Robotstudio and PLC programming

(1) This design requires one main program and two subroutines. One is for sorting, and the other two are for palletizing.

(2) Before the grasping program, a wait signal needs to be set, which is the signal to wait for the object to stop. This signal is transmitted to the controller according to the previously configured connection. Once the controller receives this signal, the robotic arm moves along the set path to the grasping point. Upon reaching the grasping point, the grasping signal is set. Then, the robotic arm moves to the placement point according to the set path. A reset instruction is placed after the path to the placement point to achieve the release action.

Partial trajectory code for Robotic Arm 1 is as follows:

```
PROC main()
WHILE TRUE DO
WaitDI Di BoxInPos1, 1;
WaitTime 1; // Wait for 1 second
IF strpart(name, 1, 1) = "A" THEN // If the material is A
moveJ offs(Target 10, 0, 0, 200), v5000, fine, Tooldata 1\WObj:=wobj0; // Move above the
material
MoveL offs (Target 10, 0, 0, 0), v500, fine, Tooldata 1\WObj:=wobj0; // Approach the
material
WaitTime 0.5; // Wait for 0.5 seconds
SetDO Do Gripper1, 1; // Activate the suction cup
WaitTime 0.5;
MoveL offs(Target 10, 0, 0, 200), v5000, fine, Tooldata 1\WObj:=wobj0;
// Move above the next conveyor
moveJ offs(Target 20, 0, 0, 200), v5000, fine, Tooldata 1\WObj:=wobj0;
// Move the material to the conveyor
WaitTime 0.5;
MoveL offs (Target 20, 0, 0, 0), v500, fine, Tooldata 1\WObj:=wobj0; // Place the material
WaitTime 0.5;
SetDO Do Gripper1, 0; // Deactivate the suction cup
WaitTime 0.5;
MoveL offs (Target 20, 0, 0, 200), v5000, fine, Tooldata 1\WObj:=wobj0; // Return to the
origin
```

(3) Palletizing program writing: Since only four materials can be placed in the first layer of a box, the palletizing program should include four case programs.

The partial code for the handling process is as follows: CASE 1:

```
MoveJ offs(Target_20,0,0,300+z),v5000,fine,Tooldata_2\WObj:=wobj0;
MoveJ offs(Target_20,0,0,z),v1000,fine,Tooldata_2\WObj:=wobj0;
WaitTime 1;
Reset Do_Gripper2;
WaitTime 1;
MoveJ offs(Target 20,0,0,300+z),v3000,fine,Tooldata 2\WObj:=wobj0;
```

## 5. Conclusion

This study designed a vision-based material sorting simulation workstation using RobotStudio, leading to the following conclusions:

1. Improved Accuracy and Efficiency: By utilizing RobotStudio's simulation platform, a sorting workstation integrating a vision system and robot control was designed, successfully enhancing the accuracy and efficiency of material sorting.

2. Enhanced Coordination and Fluidity: Through reasonable equipment layout and the application of intelligent components, the coordination of each process was ensured, improving the fluidity of material transportation and sorting.

3. Optimized Path Planning and TCP Tracking: The application of path planning and TCP tracking for robotic arms significantly reduced energy consumption and wear during robot motion, improving task execution precision and speed.

4. Stability and Reliability: The simulation results show that the designed workstation exhibits excellent stability and reliability during continuous operation tests, maintaining efficient performance over extended periods.

This study not only realized an efficient and accurate automated sorting system but also provided a feasible design solution and theoretical foundation for the further promotion of robot vision technology in industrial applications.

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