Chinese Residents' Attitudes Towards Social Media Advertising in the Post-pandemic Era: Taking Sichuan as an Example

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Abstract: In the past few years, COVID-19 has swept the world. The global economy has been affected. However, the increasing frequency of online shopping increased the budget of many brands in social media advertising. Moreover, this year, many countries, including China, announced the primary end of the epidemic. Against this backdrop, it is unclear whether the epidemic's impact has affected people's attitudes towards social media advertising. This paper explores whether COVID-19 has affected the attitude of Chinese residents towards social media advertising. To achieve such a goal, this paper modified the advertising value mode, adding factors to measure the influence caused by COVID-19, disposable income, and city to explore if the attitude towards ads would be affected by different factors in the post-pandemic era. The method uses an online survey to collect data from 219 respondents about their perceived informativeness, entertainment, irritation, credibility, advertising value, and advertising attitude. Influence caused by COVID-19 and disposable income was also collected. The author used Smart PLS 3.0 to analyze the data. The final results show that the advertising value model may not be applicable in China or in such a period. Chinese residents focus on perceived credibility rather than other measure scales of that model. The influence caused by COVID-19 and disposable income positively affects residents' advertising value and further affects advertising attitude and purchase intention. In addition, it suggests that in the post-pandemic era, researchers should consider the influence of the above factors when studying advertising.

Keywords: advertising value model, advertising attitude, the post-pandemic era

1. Introduction

Since 2019, COVID-19 has spread all over the world. On February 23, 2023, China officially announced its exit from the pandemic. On May 5 of the same year, the World Health Organization announced that the epidemic would no longer constitute a "public health emergency of international concern." However, the economy of China has become worse because of COVID-19. One of the impacts is the reduction of consumption. In China, all industries are affected, and people tend to reduce consumption, which means people might deposit money in the bank rather than spend it [1]. Due to the limited disposable income and the negative attitude towards economic prospects, people might reduce confidence and refuse to purchase goods.

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Further, household wealth might fall. Because trade and commerce were disrupted, consumers could not purchase goods they needed offline. Individuals began to use online shopping to get those products. Even the pandemic has brought the development of e-commerce forward by four to five years [2].

However, social media plays a vital role in e-commerce. Many people use social media to share their shopping experiences and look for product information [3]. In addition, digital marketing allows customers to search and get suitable information via different platforms. Therefore, brands have increased their advertising budget on social media. A survey showed that from February 2020 to June 2020, the budgets spent on social media increased from 13.3% to 23.2% in total marketing budgets [4].

Along with COVID-19 and the wide use of social media by individuals and companies, a new chapter is beginning for the worldwide mobile advertising sector. In the USA, almost 70% of people claimed to use Facebook, and more than 80% admitted to watching videos on YouTube in 2021, with significantly higher percentages among the younger generation [5]. Another research pointed out that, as of the end of 2021, nearly 57% of people were using at least one social media [6]. As such, more and more companies have shifted from traditional media advertising platforms to social media as advertising platforms and are increasingly investing in social media advertising, which accounts for a larger share of their advertising budget. Likewise, businesses must select from various social media to run efficient marketing efforts [7].

Previous literature has focused on measuring online advertising value and attitude because, in the absence of clear standards and limited investment budgets, advertisers need guidance to make investment strategies accordingly. Each advertising campaign has specific target audiences and different social media platforms determined based on specific goals [8]. The advertising value model is the most cited model, which was come up with by Ducoffe [9]. It can effectively examine internet users' attitudes toward online advertising. It uses the three advertising characteristics to describe the antecedents of the formation of advertising value and reveals the correlation between advertising value and advertising attitude. In this model, Lee and Cho considered that information and Entertainment can boost consumers' appreciation for advertisements [10]. They play a significant part in establishing consumers' advertising attitudes. Irritation suggests commercials make advertising viewers feel bothered, outraged, or overly controlled. An excessive amount of information can be considered irritating and can hurt advertising attitudes [11].

However, more about the epidemic's impact and disposable income on social media advertising value, advertising attitudes, and purchasing intention must be known. If this impact exists, the changes in relevant factors brought about by this global event cannot be ignored in future research. Utilizing the advertisement value model, this paper studies the factors affecting social media advertisements' value and audiences' advertising attitudes. Because advertising aims to sell products and enhance brand image, it is critical to assess advertising value and audiences' purchasing intention and behavior [12]. On the one hand, if audiences hold a more positive attitude towards advertisements, they are more willing to buy the goods [13]. On the other hand, a positive advertising attitude can be enhanced by high perceived credibility and promote the emergence of consumer behavior [14]. Therefore, in this paper, perceived credibility also became a consideration factor.

According to the above statement, this paper collects personal information. It uses the advertising value model and perceived credibility to assess the advertising attitude level in Chinese residents' social media ads. It analyzes the epidemic's impact and disposable income on advertising attitude and purchase intention. For this purpose, this paper modified the advertisements model used in previous studies to reflect the Chinese residents' attitudes toward social media ads.

This paper has the following three contributions to social media advertising theory or the advertising industry:

- (1) Starting from the post-pandemic era for the first time, the finding in this paper will be helpful to know if COVID-19 has affected the advertising value model's indicators. And, shown by the results, the more an individual feels that COVID-19 has an impact on him personally, the more that person will have a negative tendency toward advertising value, advertising attitude, and purchase intention;
- (2) This paper provides an angle for later scholars to use this model in China. In this paper, only perceived credibility affects advertising value, but other measurement dimensions in advertising value model have no effect;
- (3) The findings of this paper will help advertisers develop advertising strategies in the post-pandemic era.

2. Theories and Hypotheses

2.1. Advertising Value Model and Advertising Credibility

Ducoffe's advertising value model can calculate perceived advertising value and perceived advertising attitude. In Ducoffe's study, informativeness, entertainment, and irritation of advertisements also need to be collected to evaluate advertisements [9]. Furthermore, informativeness and entertainment are considered beneficial aspects of online advertisements, whereas irritation reflects advertising audiences' unfavorable perception of poorly presented advertisements. Ducoffe's descriptions are as follows.

Advertising value includes advertising audiences' perception of the relative value and utility.

Informativeness means that audiences can find product-relevant information from advertising, which is convenient.

Entertainment aims to make advertisements more pleasant. While watching the advertisements, advertising audiences will be interested.

Irritation indicates the annoying aspects of advertising, such as deception, perplexity, and enticement.

Advertising credibility is the level of trust in an advertisement by its audience [15]. This is the perception of the authenticity of its content. Credible advertising reassures consumers and increases the beneficial influence on advertising value.

This paper presents the following hypotheses:

H_{1a}. Perceived informativeness (INF) positively affects advertising value (ADV).

H_{1b}. Perceived entertainment (ENT) positively affects advertising value (ADV).

H_{1c}. Perceived irritation (IRR) negatively affects advertising value (ADV).

H_{1d}. Perceived credibility (CRE) positively affects advertising value (ADV).

2.2. Purchase Intention, Advertising Attitude and Advertising Value

Purchase intention refers to how likely a customer is to purchase the product mentioned in the future after viewing an advertisement [16]. Past research has demonstrated that the purchasing intention of advertising audiences is directly or indirectly influenced by their perception of the advertising value. Advertising attitude means the degree to which advertising audiences perceive advertising to be helpful and valuable to them. When users attribute this subjective evaluation to the advertising value, they develop a positive or negative attitude toward it [17]. Purchase intention will also be affected by the advertising attitude. When the attitude towards advertising is positive, purchasing intention will increase accordingly [18].

Thus, this paper proposes the following hypothesis:

H_{2a}. Advertising value (ADV) positively affects advertising attitude (AAT).

H_{2b}. Advertising value (ADV) positively affects purchase intention (PIN).

H₃. Advertising attitude (AAT) positively affects purchase intention (PIN).

2.3. Other Factors and Location

Like previous discussions, past research has demonstrated that COVID-19 has caused adverse effects. Residents in China have begun to reduce the consumption. However, whether the disposable income and the influence caused by COVID-19 affect the advertising value, attitude, and even purchase intention is unknown. Likewise, whether people living in different cities show different responses is unknown. Because the INF, ENT, IRR, and CRE were considered to influence advertising value. Thus, this paper proposes the following hypotheses:

H_{4a}. City affects Perceived informativeness (INF).

H_{4b}. City affects Perceived entertainment (ENT).

H_{4c}. City affects Perceived irritation (IRR).

H_{4d}. City affects Perceived credibility (CRE).

H_{5a}. Disposable income (INC) affects Perceived informativeness (INF).

H_{5b}. Disposable income (INC) affects Perceived entertainment (ENT).

H_{5c}. Disposable income (INC) affects Perceived irritation (IRR).

H_{5d}. Disposable income (INC) affects Perceived credibility (CRE).

H_{6a}. Influence caused by COVID-19(ICC) affects Perceived informativeness (INF).

H_{6b}. Influence caused by COVID-19(ICC) affects Perceived entertainment (ENT).

H_{6c}. Influence caused by COVID-19(ICC) affects Perceived irritation (IRR).

H_{6d}. Influence caused by COVID-19(ICC) affects Perceived credibility (CRE).

Due to the need for the "One Belt and Road" construction, Chengdu, the capital of Sichuan Province, was selected as a key development city [19]. So, Chengdu has rapidly developed and become a new first-tier city in China. However, only some of the cities in Sichuan province developed, like Chengdu. Due to the different geographical characteristics and national policy priorities, the development of each city has also shown differences [20]. Due to the uneven development of cities in Sichuan, the naturally formed gradient can be used as a gradient division for research. Therefore, this paper takes Sichuan as an example for research.

3. Data Collecting

3.1. Measurement Development

Delivered via social media, a questionnaire had been developed to collect data from Sichuan residents. The measurement of research model construction is adapted from previous relevant research. After doing a literature review, the author organized the measurement items of this paper. It is shown in Table 1. Each questionnaire question was designed with a five-level Likert scale, and respondents were requested to answer all the questions. Each answer level shows the degree of respondents' agreement toward this question (1 refers to strong opposition; 5 refers to strong agreement). Only the questions items related to IRR utilize the reverse scoring method, which means if respondents choose to strongly agree, their answer would be given one score.

Table 1: Variable name and question item.

Variable name	Question item	
INF= Informativeness		
inf1	Advertisements on social media contain sufficient information	
inf2 Advertisements on social media provide the necessary information		
inf3	Advertisements on social media provide present information that is highly timely	

Table 1: (continued).

ENT= Entertainment			
ent1	Advertisements on social media are entertaining		
ent2	Advertisements on social media are comfortable		
ent3	Advertisements on social media are lighthearted		
	IRR= irritation		
irr1	The number and content of social media advertisements are annoying		
irr2	Social media advertising insults intelligence in terms of content		
irr3	Social media advertising is too numerous in terms of quantity		
	CRE= Perceived credibility		
cre1	Social media advertising content can serve as a reference for my consumption		
cre2	The credibility of social media advertising content is high		
cre3	I believe in advertisements on social media		
	ADV=Advertising value		
adv1	Advertisements on social media are very valuable		
adv2	Advertisements on social media are very useful		
adv3	Social media advertising is very important		
	PIN= Purchase intention		
pin1	Social media advertising always arouses my purchasing desire		
pin2	I bought the item because I watched the advertisements		
pin3	I am more likely to purchase products due to advertising than in the past		
	AAT= Advertising attitude		
aat1	I think social media is good as an advertising medium		
aat2	I like to see advertisements on social media		
aat3	Compared to the past, I have a more positive view of social media advertisements		

The basis for excluding invalid questionnaires is the following:

- (1) The interviewee answers carefully, and there is no logical inconsistency in the answers before and after.
- (2) Randomly insert attention detection questions through the system, such as what the first three words of a poem are.
 - (3) The interviewee takes longer to answer than the number of questions multiplied by four seconds.
 - (4) The answers' IP addresses, phone numbers, and accounts are unique.

3.2. Descriptive Statistics

By the end of the survey, 254 valid questionnaires had been collected. Among 254 valid questionnaires, we further screened 219 questionnaires with IP addresses in Sichuan Province as the final ones for analysis. Table 2 shows the personal information of respondents, which is considered demographic characteristics.

Table 2: Demographic characteristics.

Division	Category	Frequency	%
Candan	Male	77	35.20%
Gender	Female	142	64.80%
	22 years or less	19	8.70%
A ~~	23-38 years	140	63.90%
Age	39-54 years	52	23.70%
	55 years or above	8	3.70%
	Junior high school education or below	6	2.70%
	High school or technical secondary	27	12.30%
Education background	school education	21	12.30%
Education background	College degree	31	14.20%
	Bachelor degree	138	63.00%
	Graduate degree or above	17	7.80%
	Less than 1 year	8	3.70%
Period of use	1-2 years	11	5.00%
renou or use	2-3 years	22	10.00%
	More than 3 years	178	81.30%
	Less than 1 hour	15	6.80%
Hours of use (per day)	1-3 hours	101	46.10%
nours of use (per day)	3-5 hours	56	25.60%
	More than 5 hours	47	21.50%
	1000 yuan and below	9	4.10%
	1001-3000 yuan	39	17.80%
Disposable income	3001-5000 yuan	53	24.20%
Disposable income	5001-7000 yuan	48	21.90%
	7001-9000 yuan	29	13.20%
	9001 yuan and above	41	18.70%
Location	Chengdu, Sichuan	111	50.70%
Location	Other cities, Sichuan	108	49.30%

The sample comprises 77 males (35.20%) and 142 females (64.80 percent). Many respondents (140, or 63.90%) are between 23 and 38. They are the main consumer force. Most respondents (138, or 63%) had a bachelor's degree, followed by high or technical secondary school education (27, or 12.30%). 46.10% (101 respondents) spent 1-3 hours daily using social media, whereas 21.5% (47 respondents) spent more than 5 hours. Most respondents (178, 81.30%) have used social media for over three years. As for the monthly disposable income, most people are concentrated in the 3001-7000 yuan (46.10%), and most respondents (53, or 24.20%) have incomes ranging from 3001 to 5000 yuan. The respondents' quantity of separated two groups (Chengdu and other cities in Sichuan) is relatively balanced for the location.

For the advertising value model, each measurement scale's value is shown in Table 3. Overall, respondents generally rated social media advertising positively. It should be noted that social media advertising has caused distress to respondents, and this distress is mainly caused by quantity rather than content (only irr2's average value = 3.32>3). For perceived credibility, respondents only acknowledge that social media advertising can serve as a reference for their consumption and are not certain that its content or advertising itself is trustworthy. The score of advertising attitude shows

respondents think social media is an excellent platform to watch advertisements, and they hold a more positive attitude towards that. However, respondents are still determining if they like advertising. They may want to access social media advertising as long as it will not distress them.

measure average standard measure average standard variance variance value deviation value deviation scale scale **INF** 0.73 **ENT** 3.54 0.98 3.68 0.86 0.97 inf1 3.64 0.95 0.89 3.75 1.03 1.07 ent1 inf2 3.69 1.06 1.12 ent2 3.35 1.12 1.26 3.72 1.05 1.09 3.52 1.17 1.38 inf3 ent3 2.89 0.99 0.99 **CRE** 3.22 0.94 0.88 **IRR** Irr1 2.87 1.14 1.31 cre1 3.58 0.94 0.89 Irr2 3.32 1.18 1.38 3.07 1.10 1.22 cre2 Irr3 2.49 1.19 1.43 3.02 1.13 1.28 cre3 **ADV** 3.37 0.93 PIN 3.27 1.05 1.09 0.86 adv1 3.36 1.02 1.05 3.33 1.05 1.11 pin1 adv2 3.48 1.01 1.02 3.22 1.20 1.43 pin2 adv3 3.26 1.12 1.25 pin3 3.26 1.20 1.44 AAT 3.36 0.98 0.96 0.93 aat1 3.64 0.96

Table 3: Measure scale's value.

The paper also counted the respondents' perceptions of the degree of impact of the epidemic on individuals and the change in the frequency with which they buy goods due to social media advertisements compared to before the epidemic. This paper gave respondents a scale of 11 levels, ranging from negative to positive, to collect data and assigned scores of 1-11 for calculation. The result is shown in Table 4. Respondents report that their economic income level and quality of life improved compared to themselves before COVID-19 broke out. Moreover, purchase behaviors occurring because of social media advertising also slightly increase. This result shows an opposite phenomenon than other studies. So, the author separately checks all the data in different sample groups. The results are shown in Table 4. It reports that COVID-19 seems not to influence most individuals' lives, or the influence caused by COVID-19 has been dismissed. Compared with the period before COVID-19 broke out, the frequency of purchase behaviors increased, although, in sample 4, the value shows a decrease in frequency with a slight degree (only a decrease of 0.06%).

1.53

1.35

aat2

aat3

3.00

3.44

1.24

1.16

Table 4: Subjective perception of changes before and after the epidemic.

	average value	standard deviation	variance	
Sample 1(Chengdu and other cities in Sichuan province)				
n=219				
purchase behavior 6.93		2.26	5.09	
influence of COVID-19 (ICC)	6.38	2.19	4.80	

Table 4: (continued).

Sample 2(Chengdu)				
	n=111			
purchase behavior	6.96	2.29	5.25	
influence of COVID-19 (ICC)	6.30	2.06	4.25	
Sample 3(other cities in S	Sichuan province)		
	n=108			
purchase behavior	6.89	2.23	4.96	
influence of COVID-19 (ICC)	6.47	2.32	5.39	
Sample 4(other cit.	ies in China bu	t not in Sichuan province)		
	n=35			
purchase behavior 5.94 2.74 7.53				
influence of COVID-19 (ICC)	6.03	2.62	6.85	
Notes: The higher the ICC value, the smaller the impact of COVID-19 on the living standard or income level of the respondents				

Results

Structural Model Estimation

First of all, this paper evaluated the measurement model [21]. Table 5 shows the results of the above indicators. The author uses composite reliability and Cronbach's α to measure the reliability. Only if the composite reliability and Cronbach's α values are more than 0.7 can the study be considered reliable. This measure model is reliable because all those values are more than 0.7.

Meanwhile, Average variance extracted (AVE) values are all more than 0.5, so the convergent validity is acceptable. Indicator loading should be more than 0.7, and all indicator loading values in this paper satisfy this requirement. In general, all results satisfy this requirement.

Table 6 shows the inter-construct correlations check. The square root of the AVE is shown on the main diagonal. According to the Fornell-Larcker criterion, if this value is more than all values on its corresponding rows and columns, it is said to have discriminant validity. In sum, the model in this paper shows sufficient validity and reliability.

Table 5: Reliability testing.

	Indicator loading	Cronbach'α	Composite reliability	AVE
INF		0.791	0.794	0.708
inf1	0.879			
inf2	0.864			
inf3	0.777			
ENT		0.860	0.868	0.782
ent1	0.847			
ent2	0.908			
ent3	0.898			
IRR		0.808	0.812	0.723
Irr1	0.877			
Irr2	0.852			
Irr3	0.821			

Table 5: (continued).

CRE		0.859	0.874	0.781
cre1	0.825			
cre2	0.904			
cre3	0.919			
ADV		0.857	0.859	0.779
adv1	0.888			
adv2	0.876			
adv3	0.884			
PIN		0.894	0.859	0.827
pin1	0.909			
pin2	0.910			
pin3	0.909			
AAT		0.840	0.847	0.764
aat1	0.855			
aat2	0.867			
aat3	0.899			

Table 6: The average variance extracted and inter-construct correlations.

	AAT	ADV	CRE	ENT	INF	IRR	PIN
AAT	0.874						
ADV	0.727	0.882					
CRE	0.741	0.746	0.884				
ENT	0.584	0.586	0.757	0.884			
INF	0.565	0.582	0.674	0.672	0.841		
IRR	0.364	0.262	0.403	0.423	0.185	0.85	
PIN	0.756	0.736	0.732	0.597	0.570	0.339	0.910

4.2. Hypotheses Result

The structural model was analyzed for the 219 sample who lived in Sichuan when took this survey. Results are shown in Figure 1. In Figure 1, R2, path coefficients and T-value (in parentheses) are shown. The model fit is excellent (SRMR=0.057<0.08).

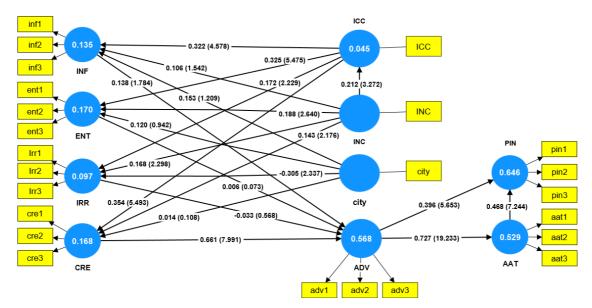


Figure 1: Full research model.

In Figure 1, one path corresponds to one hypothesis (except for INC->ICC). The bootstrapping procedure tests the t-values, path coefficient, and R2 for path and measurement dimension with Smart PLS 3.0. All R2 is above 0.02, and only two (IRR and ICC) are below 0.1; if the T-value is more than 1.96, the path is significant; if the path coefficient is positive, the influence is positive.

For all the hypotheses, the support results are shown in Table 7. For Table 7, except for the path coefficient of H4c, all the path coefficient is positive. This also suggests that people living in Chengdu are more sensitive to perceived irritation ("Chengdu" is set to 1, "Other Cities" is set to 2). This result reports that the influence caused by COVID-19(ICC), disposable income (INC), and city affect all or part of the advertising value indicators. However, only perceived credibility affects advertising value.

Finally, to find out if the indicator (CRE) would show specific indirect effects to let ICC, INC, and City eventually affect ADV, AAT, and PIN, the author checked the specific indirect effects' value, and the support results are shown in Table 8. The city only affects perceived irritation, but it fails to indirectly affect advertising value, advertising attitude, and purchase behavior.

	Hypotheses	Path coefficient	T-value
H _{1d}	Perceived credibility (CRE) positively affects advertising value (ADV)	0.661	7.991***
H _{2a}	Advertising value (ADV) positively affects advertising attitude (AAT)	0.727	19.233***
H _{2b}	Advertising value (ADV) positively affects purchase intention (PIN)	0.396	5.653***
H ₃	Advertising attitude (AAT) positively affects purchase intention (PIN)	0.468	7.244***
H _{4c}	City affects Perceived irritation (IRR)	-0.305	2.337***
H _{5b}	Disposable income (INC) affects Perceived entertainment (ENT)	0.188	2.640***

Table 7: Support results of hypotheses.

Table 7: (continued).

H _{5c}	Disposable income (INC) affects Perceived irritation (IRR)	0.168	2.298***		
H _{5d}	Disposable income (INC) affects Perceived credibility (CRE)	0.143	2.176***		
H _{6a}	Influence caused by COVID-19(ICC) affects Perceived informativeness (INF).	0.322	4.578***		
H _{6b}	Influence caused by COVID-19(ICC) affects Perceived entertainment (ENT)	0.325	5.475***		
H _{6c}	Influence caused by COVID-19(ICC) affects Perceived irritation (IRR)	0.172	2.229***		
H _{6d}	Influence caused by COVID-19(ICC) affects Perceived credibility (CRE)	0.143	2.176***		
Notes: *** means p-value<0.05					

Table 8: Specific indirect effects result.

Path	Path coefficient	T-value
ICC -> CRE -> ADV	0.234	4.445
ICC -> CRE -> ADV -> AAT	0.170	4.114
ICC -> CRE -> ADV -> AAT -> PIN	0.080	3.571
ICC -> CRE -> ADV -> PIN	0.093	3.324
INC -> CRE -> ADV -> AAT	0.069	2.101
INC -> CRE -> ADV	0.095	2.056
INC -> CRE -> ADV -> AAT -> PIN	0.032	2.032

5. Discussion

5.1. Discussion on Advertising Value Mode and Purchase Behavior

Overall, the advertising value model presented in this paper differs from previous studies. Informativeness, entertainment, and irritation are no longer factors affecting advertising value. Perceived credibility becomes the only factor that affects advertising value. Social media advertising audiences in the post-pandemic focus on perceived credibility, which means they can distinguish which are advertisements while hoping that the advertising content is trustworthy. During the COVID-19 pandemic, individuals' consumption behavior was mostly panic consumption. The panic that causes this behavior stems from a fear of the unknown, and consumers will transform this fear of a lack of understanding of the crisis into behaviors considered comforting, providing safety, or relieving stress. This may also explain why the demand for credibility in advertising has increased because consumers cannot distinguish between real and false information in advertisements. This also can explain why the purchase behavior increased in this paper. As for why other factors no longer affect advertising value, it may be because when people's demand for credibility sharply increases, the influence of other factors decreases.

For the advertisers, although, in this paper, irritation does not affect the advertising value, it is considered to have a negative effect. So, the frequency of advertising push should also be appropriately reduced to avoid causing consumer resistance to social media advertising. Meanwhile,

advertisers should make the contents and texts more credible when creating advertisements rather than focusing solely on entertainment or informativeness.

5.2. Discussion on Influence Caused by COVID-19 and Disposable Income

The results show that the more significant the impact of COVID-19 on a person's living standards or economic income, the more wary they will be about advertising on social media. For respondents, the more disposable income, the smaller the influence caused by COVID-19 on their living standards and income levels. This is because, during the COVID-19 pandemic, consumers will prioritize basic needs. That is, they will prioritize hoarding non-durable goods conducive to survival, such as food, water, and medicine. Low disposable income means weak purchasing power. Therefore, they need more money when they use their disposable income to purchase the above goods. At this point, consumers' purchasing behavior will become more cautious. The manifestation of this change is the increasing demand for perceived credibility. Consumers will only engage in purchasing behavior when advertisements are trusted by consumers and products shown in social media advertisements are helpful.

5.3. Limitations and Future Work

This paper is only based on the Sichuan region and cannot represent the entire Chinese population. The economic conditions and income levels vary in different regions, and because of that, results may exhibit different tendencies. Meanwhile, in this sample, the proportion of female respondents is too high, but in some studies, it is believed that there are differences in advertising attitudes between men and women. In future research, the scope of the respondent's region can be expanded to achieve more accurate measurements. Moreover, the rate of respondents' gender should be more average.

To simplify the survey, the influence caused by COVID-19, only one problem has been designed and measured. With more questions, its explanatory power could be more substantial. Through it, we cannot directly find out the specific impact of the epidemic, which has caused changes in advertising attitudes, but only to prove that there is a correlation between them. In future work, more questions can be developed to measure the influence caused by COVID-19 to find the exact factor that affects audiences' attitudes toward advertising. At the same time, the sample size should be expanded.

Meanwhile, whether the impact of ICC on advertising value is long-term still needs to be verified. Whether the basic factors of the advertising value model fail to affect advertising value needs to be verified.

6. Conclusion

Whether in their personal lives or economic circumstances, the pandemic has caused them to change to a greater or lesser extent, and current research has identified COVID-19 as an unprecedented event. In this paper, the author developed three new factors to measure the advertising value model and found that COVID-19 and disposable income influence advertising value, advertising attitude, and purchase intention via perceived credibility. This suggests that future researchers pay attention to the sustained impact of this epidemic. In addition, the findings suggest that fundamental elements of the advertising value model may no longer affect advertising value.

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